5 N	<b>Enduring Understandir</b>	ng: Media arts ideas, w		shaped by the imagina		, and by experiences, bo		of the arts.					
CKEA	Pre K (MA:Cr1.1.PK)	Kindergarten (MA:Cr1.1.K)	1 <sup>st</sup> (MA:Cr1.1.1)	2 <sup>nd</sup> (MA:Cr1.1.2)	3 <sup>rd</sup> (MA:Cr1.1.3)	4 <sup>th</sup> (MA:Cr1.1.4)	5 <sup>th</sup> (MA:Cr1.1.5)	6 <sup>th</sup> (MA:Cr1.1.6)	7 <sup>th</sup> (MA:Cr1.1.7)	8 <sup>th</sup> (MA:Cr1.1.8)	HS Proficient (MA:Cr1.1.I)	HS Accomplished (MA:Cr1.1.II)	HS Advanced (MA:Cr1.1.III)
	through guided	Discover and share ideas for media artworks using play and experimentation.	Express and share ideas for media artworks through sketching and modeling.	Discover multiple ideas for media artworks through brainstorming and improvising.	Develop multiple ideas for media artworks using a variety of tools, methods and/or materials.	•	Envision original ideas and innovations for media artworks using personal experiences and/or the work of others.	l,	Produce a variety of ideas and solutions for media artworks through application of chosen inventive processes, such as concept modeling and prototyping.	Generate ideas, goals, and solutions for original media artworks through application of focused creative processes, such as divergent thinking and experimenting.	Use identified generative methods to formulate multiple ideas, develop artistic goals, and problem solve in media arts creation processes.	Strategically utilize generative methods to formulate multiple ideas, refine artistic goals, and increase the originality of approaches in media arts creation processes.	Integrate aesthetic principles with a variety of generative methods to fluently form original ideas, solutions, and innovations in media arts creation processes.
	<b>Enduring Understandir</b>		organize, and develop c		the state of the s	tructures that can effective the desired end proof $a^{th}$		c idea.	<b>7</b> <sup>th</sup>	8 <sup>th</sup>	HS Proficient	HS Accomplished	HS Advanced
	(MA:Cr2.1.PK)	(MA:Cr2.1.K)	(MA:Cr2.1.1)	(MA:Cr2.1.2)	(MA:Cr2.1.3)	(MA:Cr2.1.4)	(MA:Cr2.1.5)	(MA:Cr2.1.6)	, (MA:Cr2.1.7)	(MA:Cr2.1.8)	(MA:Cr2.1.I)	(MA:Cr2.1.II)	(MA:Cr2.1.III)
	ideas into plans or	With guidance, use ideas to form plans or models for media arts productions.	With guidance, use identified ideas to form plans and models for media arts productions.	Choose ideas to create plans and models for media arts productions.	Form, share, and test ideas, plans, and models to prepare for media arts productions.	assemble ideas, plans, and models for media arts productions, considering the	Develop, present, and test ideas, plans, models, and proposals for media arts productions, considering the artistic goals and audience.	Organize, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering purposeful intent.	Design, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering expressive intent and resources.	Structure and critique ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context.	Apply aesthetic criteria in developing, proposing, and refining artistic ideas plans, prototypes, and production processes for media arts productions, considering original inspirations, goals, and presentation	Apply a personal aesthetic in designing, testing, and refining original artistic ideas, prototypes, and production strategies for media arts productions, considering artistic intentions, constraints of	Integrate a sophisticated personal aesthetic and knowledge of systems processes in forming, testing, and proposing original artistic ideas, prototypes, and production frameworks, considering complex constraints of goals,

CREATING	Pre K (MA:Cr3.1.PK)	Kindergarten (MA:Cr3.1.K)	1 <sup>st</sup> (MA:Cr3.1.1)	2 <sup>nd</sup> (MA:Cr3.1.2)	3 <sup>rd</sup> (MA:Cr3.1.3)	ality? How do media ar 4 <sup>th</sup> (MA:Cr3.1.4)	5 <sup>th</sup> (MA:Cr3.1.5)	6 <sup>th</sup> (MA:Cr3.1.6)	7 <sup>th</sup> (MA:Cr3.1.7)	8 <sup>th</sup> (MA:Cr3.1.8)	HS Proficient (MA:Cr3.1.I)	HS Accomplished (MA:Cr3.1.II)	HS Advanced (MA:Cr3.1.III)	
Construct	media arts content, freely and in guided practice, in media arts productions.	a. Form and capture media arts content for expression and meaning in media arts productions.	media arts productions,	assemble content for unified media arts productions.	a. Construct and order various content into unified, purposeful media arts productions, describing and applying a defined set of principles, such as movement and force.	content and components to convey purpose and meaning in different media arts	components to convey expression, purpose, and meaning in a variety of media arts productions, utilizing sets of associated principles, such as emphasis and	multiple approaches to produce content and components for determined purpose	media arts productions, demonstrating	a. Implement production processes to integrate content and stylistic conventions for determined meaning in media arts productions, demonstrating understanding of associated principles, such as theme and unity.	arts productions, demonstrating understanding of	to demonstrate deliberate choices in organizing and integrating content and stylistic conventions in media arts production, demonstrating understanding of associated principles,	content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of	
	b. Attempt and share expressive effects, freely and in guided practice, in creating media artworks.	b. Make changes to the content, form, or presentation of media artworks and share results.	Itho contont torm or	lexpressive effects in	b. Practice and analyze how the emphasis of elements alters effect and purpose in refining and completing media artworks.	b. Demonstrate intentional effect in refining media artworks, emphasizing elements for a purpose.	b. Determine how elements and components can be	b. Appraise how elements and components can be altered for intentional effects and audience, and refine media artworks to reflect purpose and audience.	b. Improve and refine media artworks by intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place.	b. Refine and modify media artworks, improving technical quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, audience, and place.	b. Refine and modify media artworks, honing aesthetic quality and intentionally accentuating stylistic elements, to reflect an understanding of personal goals and preferences.	elements and technical components to intentionally form	b. Intentionally and consistently refine and elaborate elements and components to form impactful expressions in media artworks, directed at specific purposes, audiences, and contexts.	1

							Media Arts							
É E	nduring Understandin	g: Media artists integr	oret artistic work for pro ate various forms and c a arts experiences const	ontents to develop con	nplex, unified artworks.									ucing
	Pre K (MA:Pr4.1.PK)	Kindergarten (MA:Pr4.1.K)	1 <sup>st</sup> (MA:Pr4.1.1)	2 <sup>nd</sup> (MA:Pr4.1.2)	3 <sup>rd</sup> (MA:Pr4.1.3)	4 <sup>th</sup> (MA:Pr4.1.4)	5 <sup>th</sup> (MA:Pr4.1.5)	6 <sup>th</sup> (MA:Pr4.1.6)	7 <sup>th</sup> (MA:Pr4.1.7)	8 <sup>th</sup> (MA:Pr4.1.8)	HS Proficient (MA:Pr4.1.I)	HS Accomplished (MA:Pr4.1.II)	HS Advanced (MA:Pr4.1.III)	Prod
for some some some some some some some some	ombine different orms and content, uch as image and ound, to form media	combine arts forms and media content, such as dance and video, to form media	academic, arts, and media content in media artworks, such as an illustrated	varied academic, arts, and media content into unified media artworks, such as a narrated science	Practice combining varied academic, arts, and media forms and content into unified media artworks, such as animation, music, and dance.	forms and media forms and content may be mixed and coordinated into	multiple contents and forms, such as a	integrating multiple	contents and forms	Integrate multiple contents and forms into unified media arts productions that convey specific themes or ideas, such as interdisciplinary projects, or multimedia theatre.	arts productions, considering the reaction and interaction of the audience, such as	forms, and academic content into unified media arts	content into unified media arts productions that retain artistic fidelity	Integrate

Pre K (MA:Pr5.1.PK)	Kindergarten (MA:Pr5.1.K)	1 <sup>st</sup> (MA:Pr5.1.1)	2 <sup>nd</sup> (MA:Pr5.1.2)	3 <sup>rd</sup> (MA:Pr5.1.3)	4 <sup>th</sup> (MA:Pr5.1.4)	5 <sup>th</sup> (MA:Pr5.1.5)	6 <sup>th</sup> (MA:Pr5.1.6)	7 <sup>th</sup> (MA:Pr5.1.7)	8 <sup>th</sup> (MA:Pr5.1.8)	HS Proficient (MA:Pr5.1.I	HS Accomplished (MA:Pr5.1.II)	HS Advanced (MA:Pr5.1.III)
a. Use identified skills, such as manipulating tools, making choices, and sharing in creating media artworks.	a. Identify and demonstrate basic skills, such as handling tools, making choices, and cooperating in creating media artworks.	a. Describe and demonstrate various artistic skills and roles, such as technical steps, planning, and collaborating in media arts productions.	demonstrate basic ability in various identified artistic,	a. Exhibit developing ability in a variety of artistic, design, technical, and organizational roles, such as making compositional decisions, manipulating tools, and group planning in media arts productions.	roles to practice	technical, and soft	a. Develop a variety of artistic, design, technical, and soft skills through performing various assigned roles in producing media artworks, such as invention, formal technique, production, self-initiative, and problem-solving.	· · · · · · · · · · · · · · · · · · ·	roles in producing	a. Demonstrate progression in artistic, design, technical, and soft skills, as a result of selecting and fulfilling specified roles in the production of a variety of media artworks.	a. Demonstrate effective command of artistic, design, technical and soft skills in managing and producing media artworks.	a. Employ mastered artistic, design, technical, and soft skills in managing and producing media artworks.
b. Use identified creative skills, such as imagining freely and in guided practice, within media arts productions.	b. Identify and demonstrate creative skills, such as performing, within media arts productions.	b. Describe and demonstrate basic creative skills within media arts productions, such as varying techniques.	b. Demonstrate use of experimentation skills, such as playful practice, and trial and error, within and through media arts productions.	b. Exhibit basic creative skills to invent new content and solutions within and through media arts productions.	b. Practice foundational innovative abilities, such as design thinking, in addressing problems within and through media arts productions.	b. Practice fundamental creative and innovative abilities, such as expanding conventions, in addressing problems within and through media arts productions.	b. Develop a variety of creative and adaptive innovation abilities, such as testing constraints, in developing solutions within and through media arts productions.	b. Exhibit an increasing set of creative and adaptive innovation abilities, such as exploratory processes, in developing solutions within and through media arts productions.	b. Demonstrate a defined range of creative and adaptive innovation abilities, such as divergent solutions and bending conventions, in developing new solutions for identified problems within and through media arts productions.	b. Develop and refine a determined range of creative and adaptive innovation abilities, such as design thinking, and risk taking, in addressing identified challenges and constraints within and through media arts productions.	effective ability in creative and adaptive innovation abilities, such as resisting closure, and responsive use of	b. Fluently employ mastered creative and innovative adaptability in formulating lines of inquiry and solutions to address complex challenges within and through media arts productions.
c. Use media arts creation tools freely and in guided practice.			explore identified methods to use tools	c. Exhibit standard use of tools and techniques while constructing media artworks.	c. Demonstrate use of tools and techniques in standard and novel ways while constructing media artworks.	and experimental ways in constructing	tools and techniques in standard and	in standard and experimental ways to	and experimental ways to communicate intent in the production of	tools, techniques and content, in standard and innovative ways, to communicate intent in the	interactivity to	c. Independently utilize and adapt tools, styles, and systems in standard, innovative, and experimental ways ir the production of complex media artworks.

PROD	Pre K (MA:Pr6.1.PK)	Kindergarten (MA:Pr6.1.K)	1 <sup>st</sup> (MA:Pr6.1.1)	2 <sup>nd</sup> (MA:Pr6.1.2)	3 <sup>rd</sup> (MA:Pr6.1.3)	4 <sup>th</sup> (MA:Pr6.1.4)	5 <sup>th</sup> (MA:Pr6.1.5)	6 <sup>th</sup> (MA:Pr6.1.6)	7 <sup>th</sup> (MA:Pr6.1.7)	8 <sup>th</sup> (MA:Pr6.1.8)	HS Proficient (MA:Pr6.1.I)	HS Accomplished (MA:Pr6.1.II)	HS Advanced (MA:Pr6.1.III)
i i	a. With guidance, share roles and discuss the situation for presenting media artworks.	a. With guidance, identify and share roles and the situation in presenting media artworks.	perform a task in presenting media	a. Identify and describe presentation conditions and perform task(s) in presenting media artworks.	a. Identify and describe the presentation conditions, and take on roles and processes in presenting or distributing media artworks.	presentation conditions, and fulfill	nresentation	and fulfill various tasks and defined processes in the presentation and/or	various tasks and defined processes in	presentation and distribution of media artworks through multiple formats	distribution of collections of media artworks, considering combinations of artworks, formats,	such as mass	a. Curate, design, an promote the presentation and distribution of media artworks for intentional impacts, through a variety of contexts, such as markets and venues.
Prese	b. With guidance, share reactions to the presentation of media artworks.	b. With guidance, identify and share reactions to the presentation of media artworks.	experience of the presentation of	b. Identify and describe the experience and share results of presenting media artworks.		and improvements	b. Compare results of and improvements for presenting media artworks.	and improvements	b. Evaluate the results of and improvements for presenting media artworks, considering impacts on personal growth.	_	b. Evaluate and implement improvements in presenting media artworks, considering personal and local impacts, such as the benefits for self and others.	b. Evaluate and implement improvements in presenting media artworks, considering personal, local, and social impacts such as changes that occurred for people, or to a situation.	b. Independently evaluate, compare, and integrate improvements in presenting media artworks, considerin personal to global impacts, such as new understandings that were gained by artistand audience.

l		g: Identifying the qual	ities and characteristics a artworks and discern t					ge audience experience	?				
Ī	Pre K (MA:Re7.1.PK)	Kindergarten (MA:Re7.1.K)	1 <sup>st</sup> (MA:Re7.1.1)	2 <sup>nd</sup> (MA:Re7.1.2)	3 <sup>rd</sup> (MA:Re7.1.3)	4 <sup>th</sup> (MA:Re7.1.4)	5 <sup>th</sup> (MA:Re7.1.5)	6 <sup>th</sup> (MA:Re7.1.6)	7 <sup>th</sup> (MA:Re7.1.7)	8 <sup>th</sup> (MA:Re7.1.8)	HS Proficient (MA:Re7.1.I)	HS Accomplished (MA:Re7.1.II)	HS Advanced (MA:Re7.1.III)
1	components and	a. Recognize and share components and messages in media artworks.	messages in media	a. Identify and describe the components and messages in media artworks.	a. Identify and describe how messages are created by components in media artworks.	messages are created by components in media artworks.	how message and	a. Identify, describe, and analyze how message and meaning are created by components in media artworks.	a. Describe, compare, and analyze the qualities of and relationships between the components in media artworks.	a. Compare, contrast, and analyze the qualities of and relationships between the components and style in media artworks.	a. Analyze the qualities of and relationships between the components, style, and preferences communicated by media artworks and artists.	a. Analyze and synthesize the qualities and relationships of the components in a variety of media artworks, and feedback on how they impact audience.	a. Analyze and synthesize the qualities and relationships of the components and audience impact in a variety media artworks.
6	explore media artworks and discuss experiences.	b. Recognize and share how a variety of media artworks create different experiences.	of media artworks create different experiences.	b. Identify and describe how a variety of media artworks create different experiences.	b. Identify and describe how various forms, methods, and styles in media artworks manage audience experience.	and explain how various forms, methods, and styles		b. Identify, describe, and analyze how various forms, methods, and styles in media artworks manage audience experience.	b. Describe, compare, and analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience.	methods, and styles in media artworks manage audience experience and	b. Analyze how a variety of media artworks manage audience experience and create intention through multimodal perception.	b. Analyze how a broad range of media artworks manage audience experience, create intention and persuasion through multimodal perception.	for managing audience experience,

ONDING	Enduring Understandin	erpret intent and mean ng: Interpretation and a How do people relate to	ppreciation require cor		t, form, and context of t	the media and artwork.							
SPO	Pre K	Kindergarten	1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup>	<b>7</b> <sup>th</sup>	8 <sup>th</sup>	<b>HS Proficient</b>	<b>HS Accomplished</b>	<b>HS Advanced</b>
RE	(MA:Re8.1.PK)	(MA:Re8.1.K)	(MA:Re8.1.1)	(MA:Re8.1.2)	(MA:Re8.1.3)	(MA:Re8.1.4)	(MA:Re8.1.5)	(MA:Re8.1.6)	(MA:Re8.1.7)	(MA:Re8.1.8)	(MA:Re8.1.I)	(MA:Re8.1.II)	(MA:Re8.1.III)
terpr	reactions to media	regarding a variety of	identify the	Determine the purposes and meanings of media	Determine the purposes and meanings of media artworks while	Determine and explain reactions and interpretations to a variety of media artworks, considering their purpose and context.	Determine and compare personal and group interpretations of a variety of media artworks, considering their intention and context.	Analyze the intent of a variety of media artworks, using given	Analyze the intent and meaning of a variety of media artworks, using self- developed criteria.	Analyze the intent and meanings of a variety of media artworks, focusing on intentions, forms, and various contexts.	focusing on personal	meanings, and influence of a variety of media artworks, based on personal,	media artworks, considering complex factors of context
	Enduring Understandin	ply criteria to evaluate ng: Skillful evaluation an How and why do media	nd critique are critical c				rks. edia artworks to improv	re them?					
ESPOI	Pre K	Kindergarten	1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup>	<b>7</b> <sup>th</sup>	8 <sup>th</sup>	HS Proficient	HS Accomplished	HS Advanced
RES	(MA:Re9.1.PK)	(MA:Re9.1.K)	(MA:Re9.1.1)	(MA:Re9.1.2)	(MA:Re9.1.3)	(MA:Re9.1.4)	(MA:Re9.1.5)	(MA:Re9.1.6)	(MA:Re9.1.7)	(MA:Re9.1.8)	(MA:Re9.1.HS.I)	(MA:Re9.1.HS.II)	(MA:Re9.1.HS.III)
Evaluate	examine and share appealing qualities in	qualities and possible changes in media artworks.	Identify the effective parts of and possible changes to media artworks, considering viewers.		Identify basic criteria for and evaluate	Identify and apply basic criteria for evaluating and improving media artworks and production processes,	Determine and apply criteria for evaluating media artworks and production processes, considering context, and practicing	media artworks and production processes, considering context	Develop and apply criteria to evaluate various media artworks and production processes, considering context, and practicing	Evaluate media art works and production processes with developed criteria, considering context and artistic	using identified	Form and apply defensible evaluations in the	Independently develop rigorous evaluations of, and strategically seek feedback for media artworks and production processes,

	Essential Question(s): I Pre K (MA:Cn10.1.PK)	How does media arts re Kindergarten (MA:Cn10.1.K)	elate to its various conte 1 <sup>st</sup> (MA:Cn10.1.1)	exts, purposes, and values  2 <sup>nd</sup> (MA:Cn10.1.2)	ues? How does investig 3 <sup>rd</sup> (MA:Cn10.1.3)	ating these relationship 4 <sup>th</sup> (MA:Cn10.1.4)	os inform and deepen the 5 <sup>th</sup> (MA:Cn10.1.5)	ne media artist's unders 6 <sup>th</sup> (MA:Cn10.1.6)	tanding and work?  7 <sup>th</sup> (MA:Cn10.1.7)	8 <sup>th</sup> (MA:Cn10.1.8)	HS Proficient (MA:Cn10.1.I)	HS Accomplished (MA:Cn10.1.II)	HS Advanced (MA:Cn10.1.III)
ı	a. With guidance, relate media artworks and everyday life.	a. With guidance, share ideas in relating media artworks and	a. Discuss and describe media artworks in everyday life, such as popular	a. Discuss how media artworks and ideas relate to everyday and cultural life, such as media messages	a. Identify how media artworks and ideas relate to	a. Explain verbally and/or in media artworks, how media artworks and ideas relate to everyday	a. Research and show how media artworks and ideas relate to	a. Research and show how media artworks and ideas relate to personal life, and	a. Research and demonstrate how media artworks and ideas relate to various situations, purposes and values, such as community, vocations, and social media.	a. Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values, such as democracy, environment, and connecting people	a. Demonstrate and explain how media artworks and ideas relate to various contexts, purposes, and values, such as social trends, power, equality, and personal/cultural identity.	a. Examine in depth and demonstrate the relationships of media arts ideas and works to various contexts, purposes, and values, such as markets, systems, propaganda, and truth.	a. Demonstrate the relationships of media arts ideas and works to personal and global contexts purposes, and value through relevant an impactful media artworks.
i 6 1	interact safely and appropriately with media arts tools and	annropriately with	b. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.	b. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.	b. Examine and interact appropriately with media arts tools and environments, considering safety, rules, and fairness.	b. Examine and interact appropriately with media arts tools and environments, considering ethics, rules, and fairness.	media arts tools and environments, considering ethics, rules, and media	b. Analyze and interact appropriately with media arts tools and environments, considering fair use and copyright, ethics, and media literacy.	' '	b. Analyze and responsibly interact with media arts tools, environments, legal, and technological contexts, considering ethics, media literacy, social media, and virtual worlds.	b. Critically evaluate and effectively interact with legal, technological, systemic, and vocational contexts of media arts, considering ethics, media literacy, social media, virtual worlds, and digital identity.	b. Critically investigate and ethically interact with legal, technological, systemic, and vocational contexts of media arts, considering ethics, media literacy, digital, identity, and artist/audience interactivity.	b. Critically investigate and strategically interact with legal, technological, systemic, and vocational contexts of media arts.

Pre K	Kindergarten	1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	4 <sup>th</sup>	5 <sup>th</sup>	6 <sup>th</sup>	7 <sup>th</sup>	8 <sup>th</sup>	<b>HS Proficient</b>	<b>HS Accomplished</b>	HS Advanced
(MA:Cn11.1.PK)	(MA:Cn11.1.K)	(MA:Cn11.1.1)	(MA:Cn11.1.2)	(MA:Cn11.1.3)	(MA:Cn11.1.4)	(MA:Cn11.1.5)	(MA:Cn11.1.6)	(MA:Cn11.1.7)	(MA:Cn11.1.8)	(MA:Cn11.1.I)	(MA:Cn11.1.II)	(MA:Cn11.1.III)
. Use personal xperiences in naking media rtworks.	a. Use personal experiences and choices in making media artworks.	a. Use personal experiences, interests, and models in creating media	experiences, interests, information, and models in creating	a. Use personal and external resources, such as interests, information, and models, to create media artworks.	a. Examine and use personal and external resources, such as interests, research, and cultural understanding, to create media artworks.	a. Access and use internal and external resources to create	external resources to create media	and use internal and external resources to inform the creation of media artworks, such as experiences, interests, research, and exemplary		and integrate personal and external resources to inform the creation of original media artworks, such as experiences, interests, and	a. Synthesize internal and external resources to enhance the creation of persuasive media artworks, such as cultural connections, introspection, research, and exemplary works.	a. Independently an proactively access relevant and qualitative resource to inform the creation of cogent media artworks.
. With guidance, nare experiences of nedia artworks.	b. Share memorable experiences of media artworks.	experiences of media artworks.	b. Discuss experiences of media artworks, describing their meaning and	b. Identify and show how media artworks form meanings, situations, and/or culture, such as popular media.	how media artworks form meanings, situations, and/or	form meanings, situations, and	b. Explain and show how media artworks form new meanings, situations, and cultural experiences, such as historical events.	how media artworks form new meanings and knowledge, situations, and cultural experiences, such as learning, and new information.	b. Explain and demonstrate how media artworks expand meaning and knowledge, and create cultural experiences, such as local and global events.	b. Explain and demonstrate the use of media artworks to expand meaning and knowledge, and create cultural experiences, such as learning and sharing through online environments.	meaning and knowledge, and reflect and form cultural experiences,	b. Demonstrate and expound on the use of media artworks to consummate new meaning, knowledge and impactful cultural experience